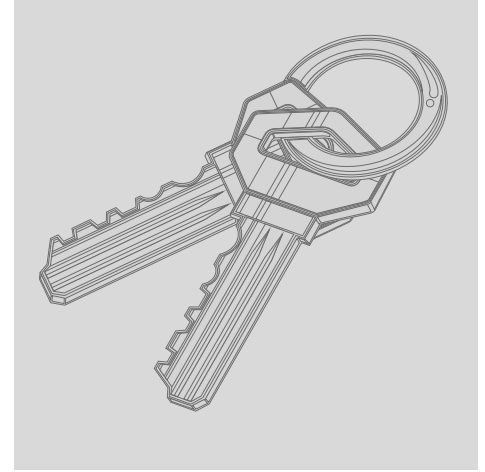


Guide of Fine Arts Courses in Galicia



INTRODUCTION

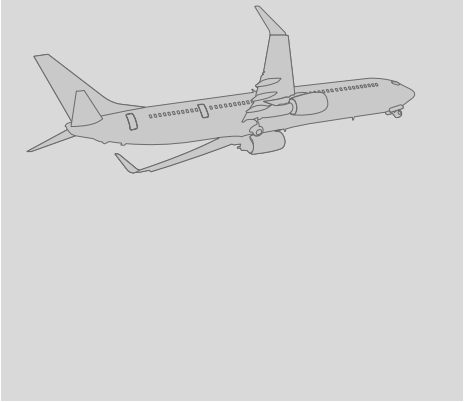
We would like to introduce the Fine Arts Course Guide in Galicia, a tool to orientate all those interested in studying Fine Arts at the University of Vigo.

The guide provides a detail explanation of the courses, content and services the University of Vigo offers in the field of Fine Arts; and it is designed to offer a first approach to our educational and research programmes to all those interested in coming to visit us.

Located in the town of Pontevedra, the College of Fine Arts offers a BA (Hons) Fine Arts and two postgraduate courses: MA Book Illustration and Animation; and MA Contemporary Art. Creation and Research. The College also offers a Masters qualification in Higher Studies in Textile Design and Fashion.

The location of this Faculty at the northwest of the Iberian Peninsula favours it as a backbone of cultural production and exchange within the Atlantic axis of the peninsula and therefore, of the European Union.

We have created this guide upon this idea and with the objective of facilitating a first approach to our qualifications to all our potential students.



OUR EUROPEAN PARTNERS

Universität Hildesheim/Germany

Hogeschool Sint-Lukas Brussel/Belgium

Savonia University of Applied Sciences. Kuopio Academy of Design/Finland

École européenne supérieure de l'image, Angoulême/France

Ecole Supérieure des Beaux-Arts d'Angers/France

Limerick Institute of Technology, School of Art & Design/Ireland

Fondazione Accademia di Belle Arti "Pietro Vannucci"/Italy

Fontys College of Visual and Performing Arts. Tilburg/Netherlands

Escola Superior Artística do Porto, ESAP/Portugal

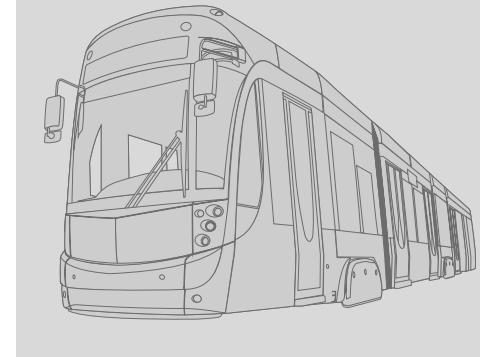
Universidade de Lisboa/Lisbon

Universidade do Porto, FBAUP/Portugal

Kingston University/United Kingdom

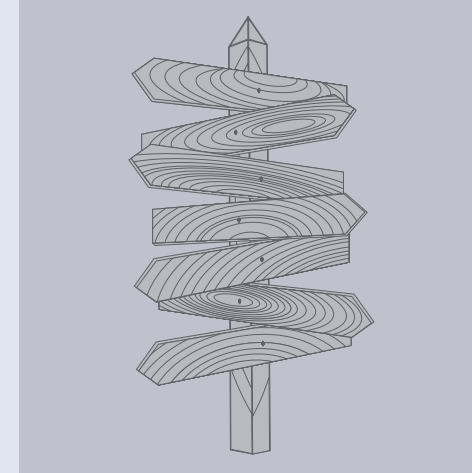
George Enescu University of Arts/Romania

Faculty of Applied Arts and Design (Technological Educational Institute of Athens)/
Greece



OUR NATIONAL PARTNERS

- Altea / University Miguel Hernández, Elche
- Barcelona / University of Barcelona
- Cuenca / University of Castilla-La Mancha
- Granada / University of Granada
- La Laguna / Universidad de La Laguna
- Leioa / University of Basque Country
- Madrid / Complutense University Madrid
- Málaga / University of Málaga
- Murcia / University of Murcia
- Salamanca / University of Salamanca
- Sevilla / University of Sevilla
- Teruel / University of Zaragoza
- Valencia / Polytechnic University of Valencia



FINE ARTS COLLEGE OFFER

BA (Hons) Fine Arts

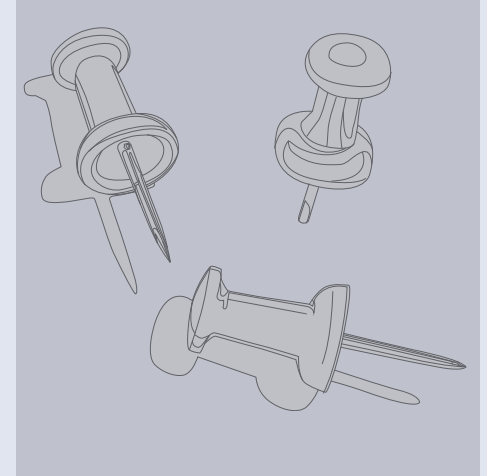
ESDEMGA

Higher Studies in Textile Design and Fashion

MA Contemporary Art. Creation and Research.

MA Illustrated Book and Animation.

PhD Programme in Creation and Research of Contemporary Art.



INDEX

1. Degrees	
1.1. BA (Hons) Fine Arts	13
1.2. Higher Studies in Textile Design and Fashion	23
1.3. MA Book Illustration and Animation	31
1.4. BA Contemporary Art. Creation and Research	37
1.5. PhD Programme in Creation and Research of Contemporary Art	43
2. Services	51
3. Fine Arts Contacts	55
4. Related links	57
5. Exchange Programmes	59
6. Grants and financial support	63
7. Career orientation	65
8. Vigo University Directory	67

www.belasartes.uvigo.es

College of Fine Arts, Pontevedra

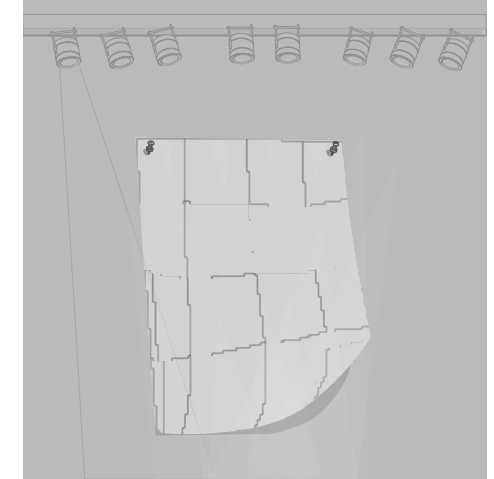
C/ Maestranza, 2
36002 Pontevedra
bbaa@uvigo.es
(+34) 986801800

Secretary of Students Affairs

Telephone: (+34) 986801804-05
Email: secfba@uvigo.es
Time: 8.30 until 14:30 h

Virtual Secretary

Info:<https://seix.uvigo.es/uvigo.sv/>



BA (HONS) FINE ARTS

Sitting on the branch of Arts and Humanities the course aims, through artistic creation and its analysis, to form professionals capable of identifying, understanding and developing artistic processes that encourage reflection and the integration of the artistic practice into the current social and cultural context. Our education model is based on the concept of art as a form of knowledge, integrating practice and theory in a know-how capable of transmitting experiences and content that influence the generation of new approaches and ideas.

The course comprises four years divided in semesters and provides access to postgraduate studies and the PhD programme.

The career prospects available to our graduates encompass all fields of artistic production: visual and plastic artists; graphic, audiovisual, or new media designers; art directors; cultural specialists; art teachers and lecturers. In sum, any professional activity related to the artistic practice.

Applicants must have successfully completed their chosen GCE A-level examinations and remaining GCSE subjects to apply for this course. Students from all academic branches can apply for this qualification.


BA (Hons) Fine Arts
240 ECTS
Year 1
60

G010101	Anthropology of Art	6
G010102	Artistic Expression: Drawing and Form	12
G010103	Computer Techniques	6
G010104	Painting Techniques	6
G010201	Artistic Expression: Materials and Colour	12
G010202	History of Art	6
G010203	Sculpting Techniques	6
G010204	Photographic Techniques	6

Year 2
60

G010301	Graphic Expression: Representational systems	6
G010302	Psychology of Art	6
G010303	Art, Language and Representation	6
G010304	Sculpture	6
G010305	Graphic Techniques	6
G010401	Art and Modernity	6
G010402	Drawing	6
G010403	Moving Image	6
G010404	Painting	6
G010405	Space and Time Processes	6

Year 3
60

G010501	Philosophy of Art	6
G010502	Artistic Production: Audiovisuals	12
G010503	Artistic Production: Image I	12
G010601	Art and Contemporaneity	6
G010602	Artistic Production: Image II	12
G010603	Artistic Production: Object and Space	12

Year 4
60

G010701	Creative Processes and Research Method	6
G010801	Related Arts	6
G010802	Transmission, Mediation and Artistic Education	6
G010901	Art and Social Space	6
G010902	Art, Nature and environment	6
G010903	Action Art Projects	6
G010904	Drawing and Painting Projects	6
G010905	Design Projects	6
G010906	Sculpture and Installation Projects	6
G010907	Photography Projects	6
G010908	Digital Art Projects	6
G010909	Video Projects	6
G010910	Management, Artistic World and Professional Practice	6
G010991	Final Degree Project	18

Year 1

Anthropology of Art

Study of the human community, its behaviours and the complex structure of relation in which art develops.

Artistic Expression: Drawing and Form

Introduction to form and structure in drawing. Drawing as a way of seeing and creating two and three-dimensional forms and structures. Broadening the notion of drawing.

Computer Techniques

Use of computing techniques for art making. Exploring the possibilities of computing applied to art.

Painting Techniques

Introduction to different art making methods, acquiring basic knowledge of materials, tools and painting techniques.

Artistic Expression: Materials and Colour

Introduction to basic creative processes derived from the use of materials and colour from a multidisciplinary perspective.

History of Art

Basic concepts of the History of Art with an introduction to historiography and its diverse formal aspects: iconographic, anthropologic, social and economic.

Sculpting Techniques

Introduction to different art making methods, acquiring basic knowledge of materials, tools and sculpting techniques.

Photographic Techniques

Introduction to different art making methods, acquiring basic knowledge of materials, tools and photographic techniques.

Year 2

Graphic Expression: Representational systems

Introduction to basic concepts of representation, scale, creative methods and processes, observation, memory and interpretation; establishing their connection to spatial representation in the artwork.

Psychology of Art

Theoretical and practical framework for the study of perception, memory and the creative process, favouring reflection about the artistic world.

Art, Language and Representation

Semiotic approach to visual culture and art making. Understanding signs and signification strategies of the images surrounding us.

Sculpture

Study of the concept, form and materials in sculpture. Sculpture as object and representation; organization and composition; sculptural vocabulary.

Printing and Engraving Techniques

Introduction to the tools, methods and materials for graphic artistic creation, starting with die stamping.

Art and modernity

Historical tour starting on the XIX century and stopping briefly on the transitional languages to the 20th century. The subject will do a brief study of the inter-war artistic period and finish with the avant-garde movements of the 60s, crucial in the dismantling of the patterns governing art for centuries.

Drawing

Development of the systems of categories, experiences and languages inherent to drawing as artistic practice.

Moving Image

Introduction to the audiovisual language through the analysis of the moving image from photography and the first ventures in animation to film in its most experimental aspect, hand in hand with the avant-garde movements and reaching the current environment of experimentation.

Painting

Implementation of specific strategies, both theoretical and practical, directed towards providing the students with the necessary skills and knowledge to achieve intellectual and technical effectiveness in painting. Study of the three relational elements involved in the process: materials, basic visual signs (both plastic and iconic) and the systems through which materials and signs convey meaning.

Space and Time Processes

This subject emphasizes the space-time coordinates of image and object from the perspective of visual perception and the artistic practice.



Year 3

Philosophy of Art

Analysis of events and aesthetic objects in the philosophical tradition.

Artistic Production: Audiovisuals

Elaboration of an analytic and production context from which to understand the relationship between art and the audiovisual medium in all its genres, from its birth in the artistic scene hand in hand with the cinema of the beginning of the 20th Century, until its influx in sound creation and video.

Artistic Production: Image I

Production of drawing and painting artworks, also expanding to other genres and procedures. Study of reversible and irreversible processes.

Art and Contemporaneity

Study of the historical and coincidental aspects of art, as well as its social and cultural significance. Analysis of current artistic practices and their relationship with concepts of contemporaneity.

Artistic Production: Image II

Study of the common concepts of graphic and editorial design, illustration and photography, and of graphic techniques applied to contemporary art. The class explores the production of multiples and refines creative processes, treating the artist book as a project in itself.

Artistic Production: Object and Space

Analysis of the existing debates around object and space in the contemporary art world. This subject is structured in four blocks: the concept of authorship in art creation; production and reproduction of objects and spaces; creative processes decisive in the making of the object; procedural and categorial mechanisms; the need to expand the concept of space as it dissolves in the complex network of the new forms of cultural leisure.

Year 4

Creative Processes and Research Method

The class aims to provide the students with perceptual, emotional and conceptual resources that they can later apply to their research and creative practices.

Art and Social Space

Learning to interpret urban art and the urban context, from public funded actions to private interventions. The students will develop their own urban space intervention.

Art, Nature and environment

Intentional spaces of signification in the relationship between art and nature: body, subconscious and cosmos.

Action Art Projects

Analysis and practice of processes that prioritise presence, time and the context as essential working tools without the need for producing a final object-piece.

Drawing and Painting Projects

Development of a creative project articulated in painting and drawing practices and inserted in the contemporary cultural logic.

Design Projects

Detection, cognition and experimentation of design techniques and theories. Research and development of a unique language with the means and tools available.

Sculpture and Installation Projects

Sculpture as installation. Introduction to the sculptural space as a dynamic and complex environment. Practice of sculpting and installation. Sculpture in the eve of new technologies; heterogeneity and the limits of sculpture.

Photography Projects

Global vision of the possibilities of photography as medium for expression. Relationship between photography and contemporary art, revisiting relevant historical references. Execution of black and white analogue assignments, as well as digital works.

Digital Art Projects

Generating art with electronic systems. Development of the creative process in three areas: contemporary aesthetic trends and current thinking towards artist's multiples; technologies available for production; postproduction and exhibition of the graphic artwork.

Video Projects

Exploration of image and sound recording, the intellectual and emotional power of the visual narrative processes born with postmodernism, mass-media growth and the new models of cultural consumption.

Management, Artistic World and Professional Practice

Analysis of cultural agents, museums, institutions, galleries and new management models. Art as a profession.

Related Arts

Tour around cultural manifestations and contemporary creation (music, performing arts, literature, film, design and architecture) that, by heritage or conceptual and aesthetic proximity, maintain links with disciplines of Fine Arts.

Transmission, Mediation and Artistic Education

Development of knowledge and skills from the didactic dimension of art. Design of didactic resources for education and transmission of artistic knowledge.

Final Degree Project

Art making as research process. Definition and models of artistic projects. Optimisation of the creative processes. Research, creation, innovation. Optimisation of the creative resources: materials, space, time, information and energy. Forms of formalisation and transmission. Project and writing: artists' writings, critical essays... Personal input of resources and parameters. Documentation of the project: memory, development, budget, cataloguing, exposure, press. Creation, management and use of archives for the artistic project. Work environment and artwork. Spectator and the artwork: intervention and participation. Preparation of the final project artwork for exhibition and exposure.

www.esdemga.uvigo.es

College of Fine Arts, Pontevedra

C/ Maestranza, 2

36002 Pontevedra

(+34) 986801800-33

info.esdemga@uvigo.es



ESDEMGA

ESDEMGA is the acronym for the Higher Studies in Textile Design and Fashion, the only fashion related university course in Galicia and exclusive to the University of Vigo. At ESDEMGA we form highly qualified professionals ready to join this cutting-edge sector. We offer training in the latest technologies, focus on the mastery of creative discourses and methodologies, technical tools, knowledge of fabrics, computer design, pattern making, fashion photography, marketing notions, professional English, etc.

Higher Studies in Textile Design and Fashion			180
			ECTS
Year 1			60
first quarter	291012101	Artistic Foundation I	9
	291012102	Scientific Foundation	6
	291012103	History and Theory of Art and Design I	5
	291012105	Psychology of Perception	4
	291012107	Colour Theory and Technique	3,5
	291012111	Computer Foundations of Design	4
second quarter	291012107	History and Theory of Art and Design II	5
	291012104	Basic Projects	5
	291012106	Systems of Representation	5
	291012107	Colour Theory and Technique	3,5
	291012112	Materials and Textile Structures	6
	291012121	Professional English I	4
Year 2			63
first quarter	291012201	Artistic Foundation II	9
	291012212	Anthropology and sociology of consumption and fashion	4
	291012213	Digital Fashion Design and New Technologies	5
	291012218	Textile technologies and Basic Operations	5
	291012221	Professional English II	4
	291012222	Digital Pattern Making	6
	291012216	Textile Design and Fashion Projects I	6
second quarter	291012211	Business Management and Production	4
	291012213	Organisation	4
	291012214	Digital Fashion Design and New Technologies	5
	291012215	Style and Aesthetics	4
	291012217	Industrial Pattern Making and Pattern Grading	6
	291012217	Technology of Processes and Textile Wet Processing	5
Year 3			
first quarter	291012311	Trend Analysis	6
	291012312	Fashion Design Photography	6
	291012313	Fashion Marketing and Logistics	4
	291012314	Models and Prototypes (Moulage)	4
	291012321	Creating a Portfolio	4
	291012322	Artistic Expression	5
	291012324	Textile Design and Fashion Projects II	8
	291012325	Knitwear	6
	291012323	Work placement	10
Final Degree Project			4

Year 1

Artistic Foundation I

Based on the practical application of creative thought, the class focuses on the production process intrinsic to a consistent fashion collection proposal.

Scientific Foundation

Students will learn about pattern making, clothe making, textile materials and structures; gathering the necessary skills to produce their projects self-sufficiently.

History and Theory of Art and Design I

Study of artistic trends and their connection to fashion, paying attention to the role of art in the history of clothing.

Basic Projects

Practical development of creativity with the aim of obtaining compelling results for the business reality of the sector.

Psychology of Perception

Studies the cognitive processes that conform perception and their utility in the creative development of the future designer.

Systems of Representation

A problem-solving approach to drawing that aims to provide the students with the necessary tools of graphic representation for the professional practice.

Colour Theory and Technique

Study of the essential chromatic elements for an accurate representation of reality; organisation and systematic application of the chromatic harmonies to fashion.

Computer Foundations of Design

Provides the students with the digital resources to design and develop their projects for the rest of the subjects of the degree.

Materials and Textile Structures

Technical training (knitted and flat fabrics) and textile materials experimentation to support the design projects.

Professional English I

Study of the language for a professional environment, with a practical approach and focus on fashion communication.



Year 2

Artistic Foundation II

Mastering of the aesthetical and creative resources for the creation of clothing that defines the style of a fashion collection.

Textile Design and Fashion Projects I

This subject focuses on mastering the aesthetical and creative resources for the creation of outfits that define the style of a fashion collection.

Business Management and Production Organisation

The class aims to prepare the students to develop their professional career within a business organisation.

Anthropology and sociology of consumption and fashion

Comprehensive view of the anthropological and historical foundation of consumption and fashion in the Western and Spanish backgrounds, studying the main theoretical approaches.

Digital Fashion Design and New Technologies

The students will gather computer skills that will enable them to design and develop their projects.

Style and Aesthetics

Study of aesthetics as philosophy, the relationship between art and sensitive knowledge.

Industrial Pattern Making and Pattern Grading

Teaches the necessary skills and expertise for the students to shape their own design proposals.

Textile Finishing Processes Techniques

Basic printmaking workshop designed to experiment with and customise fabrics and clothing.

Textile technologies and Basic Operations

Teaches the necessary skills and expertise in pattern making and dressmaking for the students to shape their own design proposals.

Professional English II

In-depth study of the linguistic features and communication dexterity of professional English, combining general business vocabulary and terms with those specific to the textile sector.

Digital Pattern Making

Introduction to CAD technology and its application in creating and modifying patterns.

Year 3

Analysis of Trends

Its mission is to identify trends and consumers preferences, to allow for product innovation, branding, communication and distribution.

Fashion Design Photography

Technical skills to produce the appropriate photographic images to the students' designs.

Fashion Marketing and Logistics

Analysis of the different marketing strategies applied in the textile sector to differentiate and promote each brand.

Models and Prototypes (Moulage)

Development of creative skills with the aim of obtaining valid results towards the business reality of the sector.

Work Placement

Each student will spend 600 hours with renown Galician design teams. National and international placements are also available.

Creating a Portfolio

Learning of software (Photoshop, Acrobat, Illustrator and InDesign) focusing on the graphic design elements relevant to fashion.

Artistic Expression

Drawing skills and processes to deliver imaginative solutions, illustrate ideas and represent clothing pieces adequately.

Textile Design and Fashion Projects II

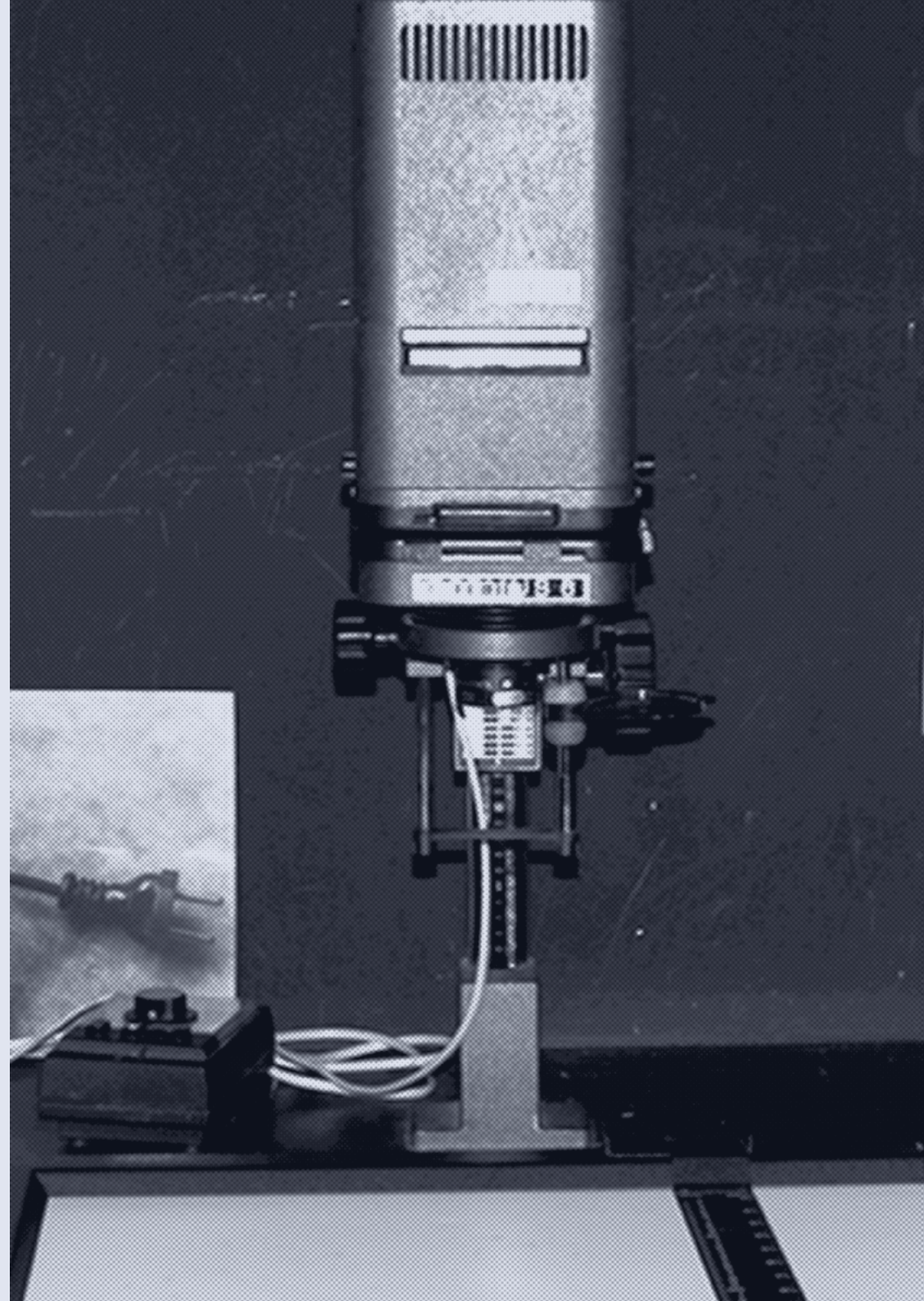
Fashion design project thinking, synthesising technique, functionality and expression.

Knitwear

Theoretical-practical knowledge of the fundamental structures of knitted fabrics that allow the students to develop their own projects.

Final Degree Project

Mentored project in which the student applies the knowledge and skills acquired throughout the course up to professional standards.

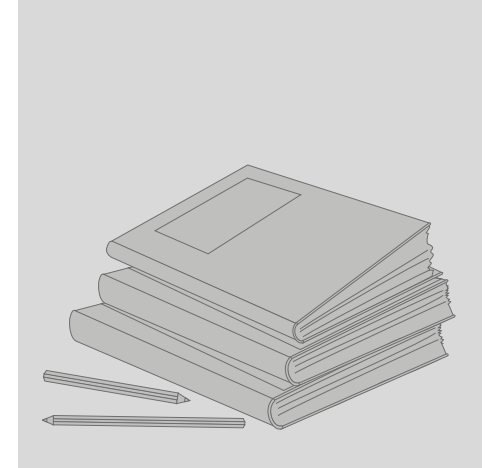


www.belasartes.uvigo.es/masterenlibroilustradoeanimacion/

College of Fine Arts, Pontevedra

C/ Maestranza, 2
36002 Pontevedra
(+34) 986801800

info.chavete@uvigo.es



MA ILLUSTRATED BOOK AND ANIMATION

This master's course sets out to train specialised professionals of illustration for books and picture books, as well as stop motion animation.

The programme put forward aims to link children literature and animation to artistic practice, creative development and the improvement of education. The programme also aims to impact the publishing and audiovisual industries, culture management and general community development with the knowledge and outcome of the graduates in these disciplines.

Applicants must possess an undergraduate degree, either Spanish or credited by a higher education institution belonging to the EEES that allows access to postgraduate education.

Students from outside the EEES can also apply, provided they attest an equivalent degree level to the corresponding official Spanish qualifications and which allows access to postgraduate education in the country of origin.

There are no specific requirements. However, if the number of applications is higher to the number of places available, two tests will be required, evaluating the results obtained and the CV of the applicant. Practical tests consist of drawing and modelling of a character as well as the use of basic software.

MA Illustrated Book and Animation			120
			ECTS
Year 1			60
first quarter	M058101	Foundations of the Plastic Image	6
	M058102	Foundations of the Digital Image	6
	M058103	Literary Process	6
	M058104	Plastic Sequential Process	6
	M058105	Audiovisual Animation Process I	6
second quarter	M058201	Foundations of the Didactic-Pedagogical Project	6
	M058202	The Illustrated Book: Creative Process	6
	M058203	Audiovisual Animation Process II	12
	M058204	Editing and Postproduction Process	6
Year 2			60
first quarter	M058301	Illustrated Book Project	12
	M058302	Picture Book Project	12
	M058303	Traditional Animation Project	12
	M058304	Stop Motion Animation Project	12
	M058305	Didactic Implementation: Resources	6
second quarter	M058401	Work Placement	18
	M058402	Final Master Project	12

Year 1

Foundations of the Digital Image

Establishing the basis of digital image, from terminology to learning of software.

Literary Process

Basic concepts of the literary language, comprehension strategies of children's literature, its historical and cultural context, as well as the relationship between the literary text and a specific target audience; and the text's adaptation to film language.

Plastic Sequential Process

Set the conceptual basis of illustration, its history as well as the methodologies of creating an illustrated book and its analysis.

Audiovisual Animation Process I

Procedures for the execution of an animation. History, evolution, storyboards and the filming process.

Foundations of the Plastic Image

This class will establish the plastic bases of image, from the generic material processes to the more specific. Study of techniques, means and media related to the generation of plastic images.

Foundation of Didactics

Setting the basis of psychological evolution and maturity of the readership, as well as their evolutionary stages. Cultural mediation and new didactic approaches to books.

The Illustrated Book: Creative Process

Aspects of illustration from business demand to generation of material for an illustrated or picture book.

Audiovisual Animation Process II

Learning of the editing and compositing tools for 2D animation.

Editing and Postproduction Process

Postproduction process and editing skills. Training on the most important editing and special effects software.

Year 2

Illustrated Book Project

Understanding all the stages of production of an illustrated book: writing the text, image generation, scanning, photography, editing, etc.

Picture Book Project

Understanding all the stages of production of a picture book: writing the text, image generation, scanning, photography, editing, etc.

Traditional Animation Project

Understanding the stages of production of traditional animation: narrative, character creation, backgrounds, filming and postproduction.

Stop Motion Animation Project

Understanding the stages of production of stop motion animation: narrative, character creation, backgrounds, filming and postproduction.

Didactic Implementation: Resources

Didactic approaches and applicable resources to animation. Animation and the new forms of leisure.

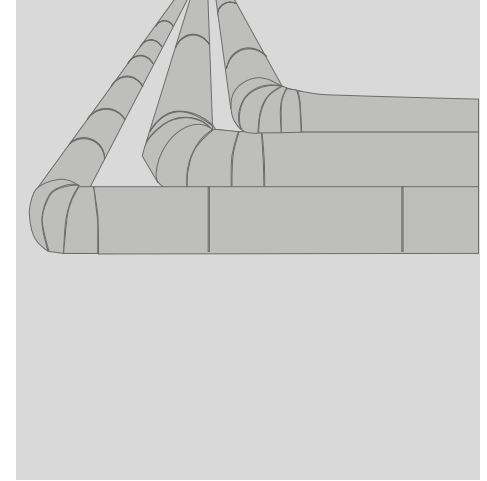
Work Placement

Mentored placement outside the university environment and related to the professional world this master's course is directed towards.

Final Master Project

Planning and coordination of either an animation or an illustrated book. The student should demonstrate capacity for successfully solving the needs of all stages in the planning. Presentation of a logbook and explanatory memorandum of the project.





MA CONTEMPORARY ART. CREATION AND RESEARCH

www.belasartes.uvigo.es

College of Fine Arts, Pontevedra

C/ Maestranza, 2
36002 Pontevedra
bbaa@uvigo.es
(+34) 986801800

Secretary of Students Affairs

Telephone: (+34) 986801804-05
Fax: (+34)986801883
Email: secfba@uvigo.es
Time: 8.30 until 14:30 h

Virtual Secretary

Info:<https://seix.uvigo.es/uvigo.sv/>

This master's degree has a double aim: one academic, empowering the inherent competencies of artistic production in all its forms. And second, training students whose objective is to continue their academic training with a PhD programme or in research.

The content, objectives and methods used in this course are oriented towards multiple career paths in consonance with demand and the social reality. We support a multidisciplinary approach that enables the students to acquire a versatile education to successfully perform activities related to all creative practices, image and audiovisual (graphic design, video, infographics, web design...), as well as with distribution and transmission of art (curating, cultural management, artistic direction, education...).

While graduates from Fine Arts will have priority over the rest of applicants, the course is addressed to graduates from Humanities (History of Art, Philosophy, Audiovisual Communication, Humanities) and Architects wishing to access the contemporary art world in its theoretical or practical aspects, or the field of research.

The academic committee will also consider the applications of graduates from other branches of education.

Applicants must possess an official undergraduate degree, either Spanish or credited by a higher education institution belonging to the EEES that allows access to postgraduate education.

Students from outside the EEES can also apply provided they attest an equivalent degree level to the corresponding official Spanish qualifications and which allows access to postgraduate education in the country of origin.

MA Contemporary Art. Creation and Research		60
		ECTS
M080101	Gnoseology of Art	6
M080102	Cognitive and Methodological Resources	6
M080103	Contemporary Production Methods and Trends	6
M080104	Space Lab	6
M080105	Time Lab	6
M080106	Number Lab	6
M080107	Uniqueness Lab	6
M080201	Current Perspectives	12
M080202	Expository Project	3
M080203	Guest Artist Workshop	3
M080204	Work Placement	3
M080205	Technological Workshop	3
M080206	Lines of Research	3
M080207	Guest Researcher Workshop	3
M080208	Case Studies	3
M080209	Auxiliary Disciplines and Models	3
M080210	Final Masters Project	6

Gnoseology of Art

Determination of the cognitive conditions for artistic experience, including competences of epistemological nature (metacognitive inquiry resources; congruence factors, truth, verification, etc.) as well as those of an artistic nature.

Cognitive and Methodological Resources

Research of cognitive and methodological resources that link artistic creation with research.

Contemporary Production Methods and Trends

The workshop as investigative experience and its relationship with expository spaces. Diversity of production methods and models in contemporary art. Optimisation of resources: sensitive, material, technical, expressive, spatial, temporal, within any of the artistic disciplines. Archiving and documentation. Systems of value, models and structures of contemporary art. Public compromise of the artistic practice and its relationship with the current society.

Space Lab

Multidisciplinary lab that focuses in the experimental aspects of spatiality.

Time Lab

Multidisciplinary lab that centres its practice in the experimental aspects of temporariness, narrativity, sequentiality and simultaneity, processuality and corporality. It includes devices, procedures, techniques, categories and artistic disciplines linked to the moving image, video art, sound art, action art, performance, processual artwork and animation.

Number Lab

Knowledge of complex concepts related to technical resources and repetitive processes in contemporary creation. Praxis and intention of the different means of reproduction. Analysis of the aspects that form thought; processes and procedures of art multiples.

Uniqueness Lab

Formalisation of pictoric artwork, drawings, sculptures, site-specific installations, etc. linked to the unique character of the work. In this lab the student will develop a series of works that will respond to aspects of uniqueness, specificity and concretion using different techniques, procedures and disciplines.

Current Perspectives

New forms and models in contemporary art and cultural scenarios. Current perspectives; project studies. The artistic project.

Expository Project

Optimisation of the experience of the creative workshop oriented towards the specific formalisation of expository projects, considering the exhibition as a crucial event; both in terms of a condensation of research results as well as in terms of transmission and communication.

Guest Artist Workshop

The guest artist will invite the students to an open dialogue about his or her work and the work of the participants, focusing in the relationship between the artwork and its context, references, and the connection between artist, medium, production and distribution.

Work Placement

Experience of the professional reality by immersing the student in the daily tasks of institutions and companies related to the contemporary art field.

Technological Workshop

Photography in the current art world. Photography and territory.

Lines of Research

Approach to diverse perspectives of academic research in Fine Arts, with a seminar being held with recently graduated doctors and researchers.

Guest Researcher Workshop

Introduction to different approaches in Fine Arts research.

Case Studies

Knowledge of how to intervene in the context in which the artistic system develops: idea management and cultural project management; production of art projects in public and private institutions; web content management; and the use of different digital platforms; use of cultural and general-interest press and of other printed media to steer different ideas and cultural actions.

Auxiliary Disciplines and Models

Supply of complex models of interdisciplinary research, and systems of integration and reciprocal information with auxiliary disciplines. The skills taught are linked to the capacity to relate and complement methods, procedures, resources and models derived from non-artistic fields.

Final Masters Project

Development of a practical project and its analysis, where the student contributes with innovative elements using a research methodology. The project must also include work towards exhibition and public transmission of the ideas and proposed images.





PHD PROGRAMME IN CREATION AND RESEARCH OF CONTEMPORARY ART

www.belasartes.uvigo.es

College of Fine Arts, Pontevedra

C/ Maestranza, 2
36002 Pontevedra
bbaa@uvigo.es
(+34) 986801800

Secretary of Students Affairs

Telephone: (+34) 986801804-05
Fax: (+34)986801883
Email: secfba@uvigo.es
Time: 8.30 until 14:30 h

Virtual Secretary

Info:<https://seix.uvigo.es/uvigo.sv/>

The artistic creation is a knowledge-generating activity, with specific methodological demands pertaining not only to production but also to artistic analysis and interpretation, unifying creation and research. The capacity of art to generate a body of knowledge defines and broadens the territory over which the specificity of art works, turning it into object of study for itself as well as for other disciplines.

Artistic research is of great importance in creating heritage and transmitting it. Artistic research and education must be understood as interdisciplinary activities that put into play the perceptive, emotional and conceptual resources concerning the common citizen, procuring a bigger and better cultural level, and integration in the context; a responsible knowledge that contributes to the enrichment of our heritage and its transmission.

In this new context, the figure of the artist as a professional researcher, integrated in multidisciplinary teams, shapes itself as one of the most solid career paths. The social contexts in the so-called third culture involve a much more systematic interrelation. To achieve this, the inclusion in our cultural context of highly responsible, creative agents with great capacity for the analysis of the environment is much needed.

Admission to the PhD programme will be evaluated upon previous academic



education in Fine Art, Architecture, History of Art and Humanities in general. The graduates of any of these qualifications will be prioritised over the rest of applicants. The application of graduates from different disciplines will be evaluated, attending to the specific contents of the academic record and the applicants CV.

The academic committee will be responsible for selecting the student body, after the administrative units verify the applicants meet the conditions for acceptance in the programme.

PhD Programme in Contemporary Art Creation and Research

Year 1

Methodological Resources
Research and Organisational Structures
Specific Training. Lines of Research.
Research Project I

Year 2

Thesis Reading Seminar
Transmission of Research
Transmission Seminar
Research Project II

Year 3

Research Project III
PhD Thesis Submission

Year 1

Module 1. Methodological Resources

Research methodology in Fine Art. Study of different models and methodological resources in the visual arts. Structures, methods and organisational models present in the research processes. Hypothesis, drafts, search and definition of documentary sources, stages and work plans. Link between theory and practice in research projects.

Module 2. Research and Organisational Structures

Research within the organisational structure of the University and its research teams. Introduction to research projects conducted by the research teams. Structure of the University's research teams and awareness of public calls for competitive projects. Teamwork methodologies in collective projects. Resource optimisation. Design, content, development and presentation of research projects.

Specific Training. Lines of Research

Awareness of the lines of research in Fine Arts, configuring the full range of researching typologies. Awareness of research projects carried out in these lines.

Research Project I

Beginning of the research project that will conclude in the doctoral thesis.

Year 2

Module 1. Thesis Reading Seminar

Reading and analysis of different doctoral theses. Modes of organisational structure of the doctoral thesis in Fine Art. Theoretical-practical theses. Indexing.

Module 2. Transmission of Research

Development of scientific writing. How to write scientific papers, how to quote sources, how to present lectures and articles. Models and genres of art writings. Research articles for national and international publications. Lectures, communication and posters for congress presentations and seminars, both national and international. Cataloguing and compilation. Writing for catalogues, dissemination articles, writing for press and magazines. Elaboration of reports. Quality indicators.

Module 3. Transmission Seminar

Presentation and dissemination of the research project to divulge and stimulate the knowledge of the research carried out. Assessment and definition of the research topic. Practical communication of the research topic.

Research Project II

Development of the research project that will result in the doctoral thesis.

Year 3

Research Project III

Completion of the research project that will result in the doctoral thesis.

PhD Thesis Submission



*The PhD Programme considers the possibility of short stays in national or foreign research centres.

Lines of research of the PhD Programme

The full range of lines of research of this programme will not be available every year. The choices on offer for each course will be announced at the commencement of the enrolment period.

METHODS AND PROCESSES OF THE ARTISTIC RESEARCH (1)

Artistic knowledge

- Relational models in the artistic research.
- Gnoseology or art.
- Sculpture as knowledge.
- Art in knowledge societies.
- Research, creation, knowledge, production, distribution and management in contemporary art.
- Research and creation processes: Approach to the epistemology of art.
- Staging of complex temporal and spatial stories: sculpture and installation. Art and public space.
- Art and anthropology.
- Mental images and creativity.

Artistic methods and projects

- Poetry of the process; evolution and complexity.
- Reproduction mechanisms from the perspectives of art, science and technology.
- Divergent strategies in contemporary artistic practice.
- Sculptural dimension of the artistic practice: visualisation and realisation processes. Situations of otherness. Spatiality.
- Forms of processing. The idea of process as a creative act.
- Functioning of the artistic languages in the process of creation.

IDENTITY, BOUNDARY AND OPENNESS OF THE CONTEMPORARY ART WORK (2)

Identity and norm

- Non-standardised identities.
- Peripheral identities. Non-objectual artistic practice; artistic practice derived from LGBT culture and market; artistic practice and women, masculinity.
- Glances and constructed identities.
- Art and identity.
- Memory imperfections. The vagueness of sight. Biographies and autobiographies as artistic representation and sculpture. Anonymous artwork.

Negation and openness of the image

- Negation of the representation.
- Painting in the expanded field. Openings and drifts of contemporary painting.
- Openings and drifts of contemporary painting. Connection between painting, film, illustration, animation.
- Use of procedures and techniques outside the mainstream in art history and tradition, reviewing genres and categories.
- Boundaries and efflux between genres and mediums.

Boundary and works in progress

- Reciprocity of the symbolic appropriation in the downturn of the Spanish contemporary art.
- Contemporary creative photography.
- Historical photography in Galicia.
- Archive, site specific, work in progress.
- Art and Architecture. Art and social space.
- Drawing and contemporary graphics.
- Contemporary Painting. Urban itineraries.

Original and multiple

- Expanded field of contemporary graphism and multiples.
- Original, copy, imitation, plagiarism.
- Graphic art. Multiple and transformation. Intersections: burdened body.
- Impossible stories. Photography and body.
- Dressing the body. Narratives in contemporary art.
- Action art using body, time and space as primary tools.
- Research, creation, knowledge, production, distribution and management in contemporary art. Art and gender. Body and sculpture.

VISUAL CULTURE AND CONTEXT (3)

Cultural policies

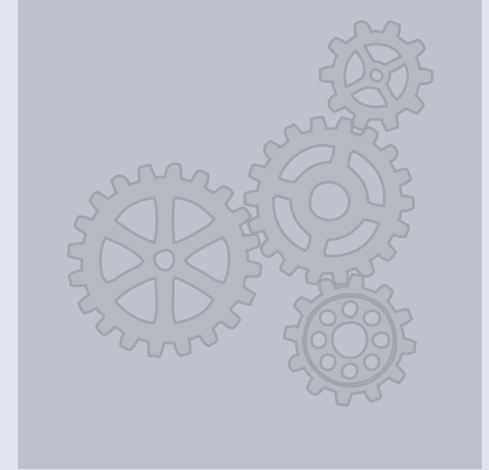
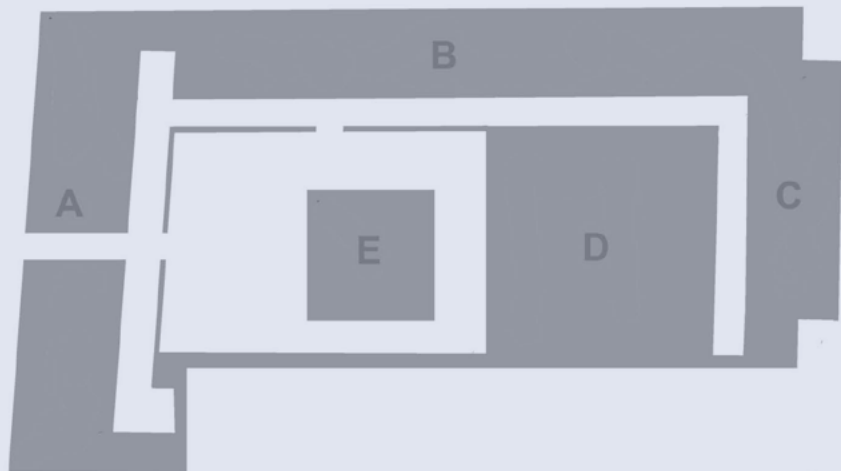
- Study of the cultural production in Galicia. Applied cultural policies.

Arts in time

- Research, creation, knowledge, production, distribution and management in contemporary art. History and criticism of Art. Public art.
- History of contemporary art. Exhibition projects.
- The margins of modernity: concurrence between art, design and fashion.
- History of contemporary architecture: spectacle and postmodernism.
- History of design and typography.

Basement floor [-1] Ground floor [0] First floor [1] Second floor [2] Top floor [3]

Administration Office	A[1]	Observatory A+I+D+i	A[1]
Auditorium	D[0]	Bike Parking	C[0]
Conference Room	D[1]	Filming Studio 1	D[-1]
Computer Room	B[2]	Filming Studio 2	D[-1]
Library	A[3]	Opaque Projector	C[1]
Canteen	A[3]	Reprographics	A[0]
Concierge Office	A[0]	Room X (Exhibition Space)	A[0]
Deanery	A[1]	Spray Printing Workshop	B[0]
Students Union	B[2]	Ceramics Workshop	B[0]
Departments	A[1] A[2]	Casting Workshop	B[0]
Exhibition Rooms	A[2]	Wood Workshop	B[0]
Computer Lab		Metal Workshop	B[0]
Laboratory of Graphic Techniques	C[2]	Microfusion Workshop	B[0]
Photography Lab	D[-1]	Workshop – other materials	B[0]
Audiovisual Lab	B[2]	Plastick Workshop	B[0]
Textile Lab	E[0] A[3]	Changing Room 1	B[0]
		Changing Room 2	A[3]



FACILITIES

LABORATORIES

Computer Lab

Workstations equipped with computers and relevant software for the skills and knowledge imparted. Digital video projector. Peripheral equipment (scanner, hard drives...).

Video Lab

Workstations equipped with computers and relevant software for the skills and knowledge imparted. Digital video projector. Peripheral equipment (scanner, hard drives...). Digital video cameras.

Laboratory of Graphic Techniques

Infrastructure components and means for the graphic arts and printmaking. Access and support for digital graphic and print processes.

Textile Lab I

Equipped with specialist machinery: two overlock machines, seven for flat fabrics, one for invisible stitch, one for zigzag, double-lockstitch machine, a thermal press, ironing machine, three cutting tables, textile library, base patterns, and pattern making material.

Textile Lab II

This space is divided in three areas: pattern making, flat fabrics and knitted fabrics. Two overlock, six flatbed sewing machines, six tricot machines and three interlock. Finishing area with washing machines and dryers. Textile laboratory for the study of fibres and fabrics. Ironing machine. Two computer units with software for knitwear.

Computer Lab (ESDEMGA).

Workstations equipped with computers and relevant software for the skills and knowledge imparted in the school. Peripheral equipment, plotter and digitizer A0.

Photography Lab

Twenty suites for developing and printing black and white analogue photography of different formats. Computer workstations for digital processing. Analogue and digital cameras, as well as auxiliary material (tripods, flashes photometers, etc.).

Photography and Video Studio

Medium sized studio with continuous illumination and flash, both zenithal and ground level, movable and centrally regulated. Acoustic insulated walls and movable panels for chroma-key compositing. de cromas.

WORKSHOPS

Wood workshop

Tools and machinery for wood working: sliding table saw, circular saw, bandsaw, drill press, etc.

Metal workshop

Tools and machinery for metalworking: cutting, folding, welding, drilling...

Plastic workshop

Equipped to work with plastic and resins. Machinery and tools to manipulate plastic.

Casting workshop

Equipped for the handling of plaster and similar materials.

Microfusion workshop

Space fitted out for special moulding techniques, equipped with microfusion facilities.

Ceramics workshop

Kilns, pottery wheels, and other machinery to work with clay and ceramic.

Printmaking workshop

Machinery and infrastructure for printmaking: photomechanical screen-printing, computer stations, different printing methods.

Paint spraying cabin

Facility equipped to paint and varnish with spraying techniques.

PRESENTATION SPACE

A neutral space with lighting and a wide range of uses. Individual or collective presentation of works, exercises and projects developed elsewhere by the students. There are several spaces available to students to present their project results, exercises and work in the different subjects. These spaces might be linked to a specific discipline (adjacent to the classroom or workshop where that subject is taught), or be spaces of general use for activities of any subject. We count with five of the later spaces on the second floor of the building, the concierge team and deanery manage their use and it requires the compromise of an adequate use by the students.

LIBRARY 110 reading posts

The library holds the bibliographic and videographic collection of the Fine Art Library, associated to the University Library of the University of Vigo. Consultation of library funds. Reading, video screening and study. Consultation room of the library collection, video posts and online browsing facilities. The collection consists of 12,958 titles. There's access to photocopiers and light table for viewing of photographic material.

Opening times: Monday to Friday from 8.30am until 9.00pm except during the summer, Easter and Christmas breaks.

986 80 18 36

presbel@uvigo.es

INTERNET ACCESS AND COMPUTER ROOM

Individual workstations with basic computer elements and Internet access to support the students' work.

AUDITORIUM

Events and lecture hall, theatre style distribution. Fitted out for conferences with round tables and projector. Suitable for concerts, big meetings and official events. Fully equipped for film projection and sound.

EXHIBITION GALLERY

Open space of average dimensions suitable for exhibitions, actions, performances and interventions. Occasionally used for lectures, projections, concerts or events. Usually called "Room X", it operates with the financial support of the Office of the Vicerector Pontevedra Campus; and it's internally coordinated by the University of Fine Arts. The gallery is open to the public and supports students' creations within their learning environment. The activities programmed for this space include both internal and external productions.

OTHER FACILITIES AND LEARNING SUPPORT

Material resources

Besides the facilities and resources specifically related to learning, there is a well of material at the disposal of both teaching staff and students. The concierge staff and deanery manage the use of these materials, requiring compromise on the adequate use and handling by the user. Available material includes laptops, digital projectors, various formats of video players, ladders, cabling, etc. The student should cover the cost the materials needed to develop the assignments and works required by the different subjects, however in some of the labs there is fungible material available for collective or individual use. It's the case of the photography (developing chemicals, photographic paper...) graphic (dyes and chemicals) and printing (inks) labs.

Students' lockers

Each student will have a personal locker to store materials, tools and other personal belongings.

Wi-Fi

Connection to the University's Wi-Fi network is available all throughout the building. All university members have individual login university email address.

Teaching Support

University of Vigo has created Faitic, an online learning resource platform, to support teachers in their practice.

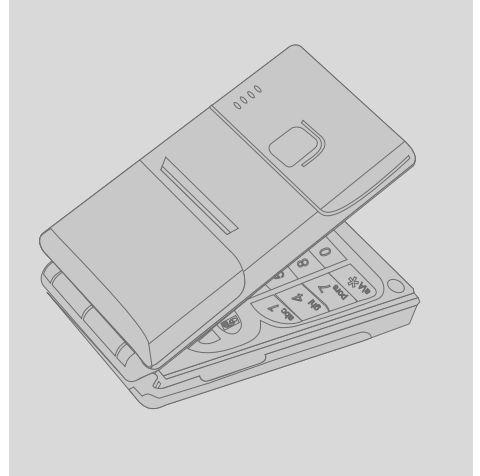
Reprography service

The faculty offers reprography service managed by an external provider.

Cafe and canteen

The centre has a cafe and canteen service managed by an external provider.





COLLEGE OF FINE ARTS

www.belasartes.uvigo.es

College of Fine Arts , Pontevedra

C/ Maestranza, 2
36002 Pontevedra
bbaa@uvigo.es
(+34) 986801800

Deanery Secretary

sdfba@uvigo.es
Tel: (+34) 986801806
Fax: (+34)986801883

Secretary of Student Affairs

Tel: (+34) 986801804-05
Fax: (+34)986801883
Email: secfba@uvigo.es
Time: 08:30 until 14:30h.

DEPARTMENTS

Department of Painting

Tel.: (+34) 986 80 18 31

Fax: (+34) 986 80 18 85

deph08@uvigo.es

Department of Drawing

Tel.: (+34) 986 80 18 30

Fax: (+34) 986 80 18 85

deph09@uvigo.es

Web: <http://www.uvigo.es/webs/debuxo>

Department of Sculpture

Tel.: (+34) 986 80 18 11

Fax: (+34) 986 80 18 85

deph07@uvigo.es Web: <http://www.belasartes.uvigo.es/escultura>

Department for the psychological and social analysis of education

Tel.: (+34) 988 38 71 08

Fax: (+34) 988 38 71 59

depx01@uvigo.es

Department of History, Art and Geography

Tel.: (+34) 988 38 72 67

Fax: (+34) 988 38 73 17

deph05@uvigo.es

Department of Special Didactics

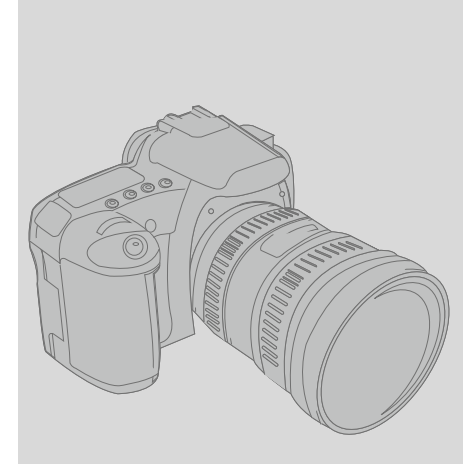
Tel.: (+34) 988.38.71.45

depx05@uvigo.es

STUDENTS UNION

Tel.: 986 801878

sanero_delegacion@hotmail.com



RELATED LINKS

Cultura Galega <http://culturagalega.org/atalaia/artistas>

Web portal that offers information on contemporary art in Galicia. The Council of Galician Culture promotes the archive.

MARCO newsletter <http://www.marcovigo.com/content/boletin>

This journal compiles a large number of grants, scholarships, courses and awards in Galicia and abroad.

Exit mail <http://www.exitmail.net/exitmail.php>

International information service of artistic events. News come in real time, in the form of an email. They count with over 65,000 email addresses and professionals, constantly updated and growing.

w3art <http://w3art.es/>

Email service that informs of the distribution activities of professional services from the most prestigious contemporary art experts, it is widely used by art galleries and institutions.

Hangar.org <http://www.hangar.org/drupal/>

Hangar is a production studio from Catalonia, with interesting courses and grants.

Museo Reina Sofía <http://www.museoreinasofia.es/index.html>

Museum activities and programme, as well as calls for proposals and other initiatives.

CGAC <http://www.cgac.org/>

Web of the Galician Museum of Contemporary Art, with up to date information of their activities.

MACUF <http://www.macuf.es/>

Museum of Contemporary Art Unión Fenosa, in A Coruña, with a very interesting course and exhibitions programme.

MUSAC <http://musac.es/>

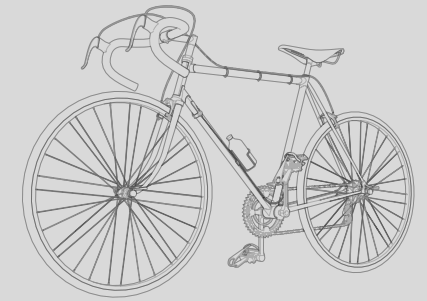
Museum of Contemporary Art from Castilla y León, one of the closest regions to Galicia.

Guggenheim Bilbao <http://www.guggenheim-bilbao.es/>

Probably the Spanish institution with the strongest international projection, it's a recommended visit.

Arteleku <http://www.arteleku.net/>

A centre for creative creation, open to local and international artists; and all those interested in expanding their knowledge of contemporary art. They offer professional support and facilities for work, research and exhibiting.



EXCHANGE

ORI (Office of International Relations)

Address:

International Office
Campus Universitario. Edificio Miralles
University of Vigo
E-36310. Vigo

Tel.: (34) 986813550

Fax: (34) 986813550

E-mail: ori@uvigo.es

Web: <http://uvigo.es/ori>

SICUE Programme (Séneca)

SICUE (student exchange system between Spanish University Centres) is an exchange programme that allows the students to develop part of the studies towards the achievement of a same qualification in a Spanish university different from that of origin, without the need to transfer their academic records.

Available faculties for this programme:

College of Fine Arts Barcelona / University of Barcelona
College of Fine Arts Cuenca / University of Castilla-La Mancha
College of Fine Arts Madrid / Complutense University of Madrid
College of Fine Arts Granada / University of Granada
College of Fine Arts Altea / University of Miguel Hernández, Elche
College of Fine Arts Murcia / University of Murcia
College of Fine Arts Valencia / Polytechnic University of Valencia
College of Fine Arts Salamanca / University of Salamanca
College of Fine Arts Sevilla / University of Sevilla
College of Fine Arts Teruel / University of Zaragoza
College of Fine Arts La Laguna / University of La Laguna
College of Fine Arts Málaga / University of Málaga
College of Fine Arts Leioa / University of Basque Country

Sócrates-Erasmus Programme

European Union programme of cooperation in the field of education. The University of origin selects the students, evaluating their academic record, artistic project to develop at the host university and a language test. The call for applications is open between January and March each year at the University of Vigo, with the successful candidates going abroad the following course.

Erasmus offer

Hochschule Albstadt-Sigmaringen / Germany
Universität Koblenz-Landau / Koblenz – Germany
Universität Hildesheim / Germany
Savonia University of Applied Sciences.Kuopio Academy of Design / Finland

Fondazione Accademia di Belle Arti “Pietro Vannucci” / Italy
Fontys College of Visual and Performing Arts / The Netherlands
Universidade do Porto / Portugal
George Enescu University of Arts / Iasi - Romania
École Supérieure des Beaux-Arts d'Angers / Angers - France
École des Beaux-Arts de Bordeaux / Bordeaux - France
Hogeschool Sint-Lukas Brussel / Brussels - Belgium
Academie voor Beeldende Vorming / Tilburg - Holland
Limerick Institute of Technology / Limerick-Ireland
Kunsthøgskolen i Bergen / Bergen- Norway
Kingston University / Kingston- United Kingdom

To participate in the exchange programme the student must be enrolled at the University of Vigo in at least 30 credits and have passed no less than 90 credits.



GRANTS AND FINANCIAL SUPPORT

National Study Grants and Financial Support for Studies
[http:// www.boe.es](http://www.boe.es)

Created by the Ministry of Education and Culture, they mostly take into account the academic records and income of the applicants:

Support for enrolment fees.

Support for course materials.

Accommodation support.

Transport support.

Compensatory support.

Student Exchange Grants and Financial Support [http:// www.boe.es](http://www.boe.es)

Created by the Ministry of Education and Culture, they are aimed at undergraduate and postgraduate students that are conducting their studies in a different region than that of their residence.

Grants from Universidad of Vigo [http:// www.uvigo.es](http://www.uvigo.es)

Canteen grants for students of the University of Vigo meeting the academic and income requirements.

Collaboration Grants [http:// www.uvigo.es](http://www.uvigo.es)

Grants based on collaboration with the University departments and initiation to research. They allow the student to gain additional training from that of the course. The student will collaborate with the university departments and services for the length of a course year, getting invaluable training for their later incorporation to the working world. In exchange, the student perceives economic retribution in the form of studies support.

Computer Room Grants [http:// www.uvigo.es](http://www.uvigo.es)

The objective is to help running the Computer Rooms of the different campus centres. Students must prove basic IT knowledge to apply for the grant. Working hours will not exceed 15h a week during the terms and 20 during breaks. The economic retribution is bound to the official income taxes imposed by law.

These grants are compatible with grants of other nature, except in the cases in which the regulations of those grants state the opposite.

Grants from Xunta de Galicia [http:// www.edu.xunta.es](http://www.edu.xunta.es)

Xunta de Galicia offers grants of collaboration and grants for stays abroad.

SICUE (Séneca) Programme

SÓCRATES (Erasmus) Programme



CAREER ORIENTATION

UNIVERSITY OF VIGO FOUNDATION

VIGO CAMPUS

M^a Ángeles Manzanares Área Comercial, local A12.
Campus Universitario - 36310 Vigo.
986.814.086
fuvi6@uvigo.es

OURENSE CAMPUS

Beatriz Pérez Fernández Edificio Administrativo.
Campus Universitario As Lagoas - 32004 Ourense
988.387.352
fuvi7@uvigo.es

PONTEVEDRA CAMPUS

Yara Marcos Escudero
E.U. de Enxeñaría Técnica Forestal.
Campus A Xunqueira- 36005 Pontevedra
986.801.963
fuvi8@uvigo.es

OBJECTIVES

- To ease entry to the job market.
- To promote the skills and tools needed to address the search for a first job.
- To provide counsel for job interviews to all existing students and recent graduates.
- To create a job board for the university community with offers from companies to graduates.
- To promote the University as a mediating body between the company and the students.
- To notify students about courses and training opportunities.

Individual Orientation:

- Assistance creating a compelling CV and covering letters. Advice for job interviews. Information about job vacancies. Job searching tools. Commercial information of the different sectors and industries. Information and further skills training.
- Information about grants and incentives for employment
- Registration of the student's CV. Job vacancies generation. Active job searching skills and tools. Job interviews and social skills.



UNIVERSITY OF VIGO DIRECTORY

Office of the Vicerector Pontevedra Campus

Casa das Campás. Calle don Filiberto 9-11. 36002 Pontevedra
E-mail: campuspontevedra@uvigo.es
Tel: 986802080 Fax: 986846244

Cultural Activities

Casa das Campás. Calle don Filiberto 9-11. 36002 Pontevedra
E-mail: vic.pon@uvigo.es
Tel: 986802080 Fax: 986802082

University Library

Biblioteca Central del Campus de Pontevedra . Facultad de Ciencias Sociales y de la Comunicación. Campus Universitario da Xunqueira s/n
E-mail: dirbcp@uvigo.es
Tel: 986802006

Press Office

Casa das Campás. Calle don Filiberto 9-11. 36002 Pontevedra
E-mai: vic.pon@uvigo.es
Tel: 986802041 Fax: 986802082

Office for Career Orientation and Training

E.U.E.T. Forestal. Campus A Xunqueira S/n. 36005. Pontevedra

E-mail: Ofoc-po@uvigo.es

Tel: 902366994 Fax: 986801962

Office for Social Integration and Volunteering

E.U.E.T. Forestal. Campus A Xunqueira S/n. 36005. Pontevedra

Email: Voluntariado-po@uvigo.es

Tel: 986801912 Fax: 986801907

Counselling Office

Facultad de Ciencias Sociales. Campus Universitario da Xunqueira s/n. 36005

Pontevedra

Email: gabinetepsicopedagogico@uvigo.es

Tel: 986802036 Fax: 986801980

Sports Pavilion

Calle Cruz Vermella. 36002. Pontevedra

Email: papoupon@uvigo.es

Tel: 986862319 Fax: 986862319

User Care Service and Microcomputing Office

Facultad de Ciencias Sociales. Campus Universitario da Xunqueira s/n. 36005

Pontevedra

E-mail: Saum-po@uvigo.es

Tel: 986802030 Fax: 986801980

Central Administration

E.U.E.T. Forestal. Campus A Xunqueira S/n. 36005. Pontevedra

E-mail: admcampuspo@uvigo.es

Tel: 986801951 Fax: 986802060

Area for Community Service/LERD

E.U.E.T. Forestal. Campus A Xunqueira S/n. 36005. Pontevedra

E-mail: siopepo@uvigo.es

Tel: 986801949 Fax: 986802060

Information, Promotion and Orientation Services (S.I.O.P.E)

E.U.E.T. Forestal. Campus A Xunqueira S/n. 36005. Pontevedra

E-mail: rex-pont@uvigo.es

Tel: 986801955 Fax: 986802060

Enrollment and information Pontevedra Campus

E.U.E.T. Forestal. Campus A Xunqueira S/n. 36005. Pontevedra

E-mail: rex-pont@uvigo.es

Tel: 986801955 Fax: 986802060



Facultade de Belas Artes

Universidade de Vigo